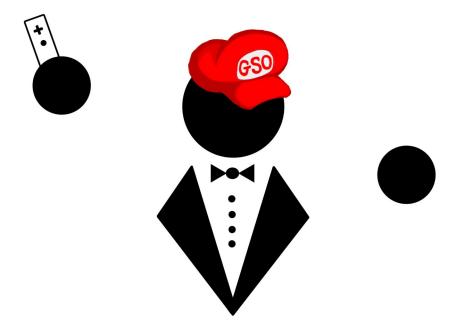
THE GAMER SYMPHONY ORCHESTRA

at the University of Maryland



Fall 2016 Concert Saturday, November 19, 2016 @7:00pm

Dekelboum Concert Hall Clarice Smith Performing Arts Center

Leanne Cetorelli, Conductress Michael Mitchell, Conductor

umd.gamersymphony.org

About the Gamer Symphony Orchestra

In Fall 2005, student violist Michelle Eng sought to create an orchestral group that played the music of video games. With a halfdozen others from the University of Maryland Repertoire Orchestra, she founded the GSO to achieve that dream. By the ensemble's first public performance in Spring 2006, its size had quadrupled.

Today, the GSO provides a musical and social outlet to 110+ members. It is the world's first college-level ensemble to draw its repertoire exclusively from the soundtracks of video games. The ensemble is entirely student run, which includes conducting and musical arranging.

In February 2011, the GSO's arrangement of "Korobeiniki" from Tetris was performed in collaboration with Video Games Live and The National Philharmonic to two sold-out houses at the Strathmore in Bethesda, MD. In May 2012 and 2015, as a part of the Art of Video Games Exhibit, the GSO performed at the American Art Museum in Washington, D.C. in the central atrium.

Aside from its concerts, the GSO had a special role at the Video Games Live also holds the "Deathmatch for Charity" event every spring. All proceeds from this hours long video game tournament benefit the Children's National Medical Center in Washington, D.C.

The Gamer Symphony Orchestra has also fostered the creation of many more video game orchestras around the country, including the Washington Metropolitan GSO, the Magruder High School GSO, the Damascus High School GSO, the Baltimore GSO, the 8-Bit Orchestra, the Ithaca College GSO, PXL8, the Video Game Orchestra, G.A.M.E., the Seattle Video Game Orchestra & Choir, the Reno Video Game Symphony, the CSUN GSO, and the Game Music Ensemble at UCLA.

Spring 2016 marked the 10th anniversary from the GSO's first public performance. Performers from the BGSO and WMGSO as well as numerous other GSO alumni came back to UMD to celebrate the special day.

GSOfficers

President Dakota Sparks

> Secretary Arden Qiu

Conductors Leanne Cetorelli Michael Mitchell

PR Director Marissa Tonkay Vice President Alexander Yu

Music Director Matthew Chin

Choral Directors Jonathan Hansford Marshall Tyers

Social Director Charles Frederick

> Webmaster Austin Hope

Treasurer Suzie DeMeritte

Orchestra Manager William Combs

Officers-at-Large Beth Riege Jon Seibert

Fundraising Director Jasmine Hawkins



GSO Conductors Leanne and Michael want to battle!

Art by Austin Starnes

Orchestra Roster

Cello

Violin I Tanner Barnet Elizabeth Childs Kevin Chou Jonathan Lee Meigan McManus Alexia Owusu-Sakvi Benjamin Sela Reed Trevelyan* Junie Wu Jeffrey Yang** Violin II Vivian Belenky Bo Chen Emily Elkanoh Erin Estes Allison Grabowski* Sarah Jackson Benjamin Jones Brian Lin Krystal Nguyen Arden Qiu Paola Sola Viola Michelle Chan Alana Hamann Danny Hoffman Andrew Lazara David Nguyen Beth Riege

Wes Caldwell Austin Hope* Jack Nolan Matt Patrick Cecilia Vetter Contrabass Daphine Henderson Isabel Martinez Flute Tatiana Bravo* Vivian Ding Cassie Herman Marie Sterba Marissa Tonkay Oboe Lawrence Guloy Grant Lilly Eric Villanyi Clarinet Jason Berger Lena Boyer Kyle Carruthers* Jee-Ny Choi Joseph Robert Fong Emily Moy Travis Mudd Michael Placanica Donald Smith

Bass Clarinet Austin Horn AJ Layton* Daniel Xing

Contra Alto Clarinet

Zoe Ladwig

Alto Saxophone

Robbie Stevenson Hojin Yoon Alexander Yu

Tenor Saxophone

Alex Acuna William Combs*

> **Bassoon** Tim Barry

Alexander Yu

French Horn

Kristian Koeser Chun Mun Loke*

Cosette Ralowicz Ivan Reimers Ryan Shriver

Trumpet

Ethan Berg Amanda Modica Dakota Sparks*

**Concertmaster

Trombone

Kofi Annor Patrick Dwyer Sam Harley* Austin Starnes

Euphonium

Matthew Heide

Tuba

Ben Ames Zak Khalil

Piano

Connor Belman Eileen Liu* Roger Singh

Guitar

Daniel Bae*

Brenden Caffey

Brendan Lawler

Bass Guitar Albert Chu

Jack McGrath

Percussion

Matthew Chin Joshua Esterada Patrick Musselman Charlotte Racioppo Jon Seibert* Jeffrey Wan

*Section Leader

Chorus Roster

Soprano

Sarah Buchanan Nicole Grap Jasmine Hawkins Katherine Okada* Ignacio Brown* Suzie DeMeritte Anna Kraft Jane Littlepage Michelle Sloan Jessica Tsai

Alto

101101
Ben Cha
Jonathan Hansford
Ryan Hunter*
Luke Johnston
Mickey Michalik
David Pilachowski

Tenor

Charles Frederick* Jason Kuo David Liang Benjamin Philip James Shen Marshall Tyers Elliot Weinberg

Bass

Emeritus Members

Michelle Eng - Founder, President, 2005-2007 Peter Fontana—Conductor, 2010-2011 Chris Apple - Music Director, 2007-2010 Alexander Ryan - President, 2012-2013 Kevin Mok - Conductor, 2013-2015

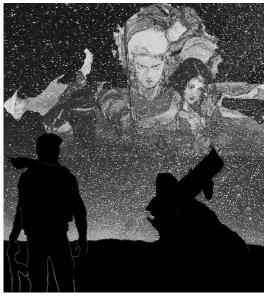
Jasmine Marcelo - Vice President, Choral Director, 2014-2015



Art by Marissa Tonkay

Greg Cox - Conductor, 2006-2009 Rob Garner - President, 2008-2011 Kira Levitzky - Conductress, 2009-2013 Kyle Jamolin - Choral Director, 2012-2014 Joel Guttman - President, 2013-2014

Jesse Halpern - Treasurer, 2015-2016



Art by Albert Chu

Concert Program

Gusty Garden Galaxy

Super Mario Galaxy (2007) Composers: Koji Kondo, Mahito Yokota Arrangers: Shota Nakama, adapted by Rob Garner Performers: Orchestra ft. Dakota Sparks

Bowser has captured Princess Peach (again). Mario must travel through the stars to rescue her and stop Bowser's plan to conquer the universe. "Gusty Garden" captures the whimsical, airy feel of Mario's cosmic adventures. The score for this piece was graciously provided to the GSO by the Video Game Orchestra (VGO) founded at Boston's Berklee College of Music in 2008.



2 Nate

Uncharted 2, Final Fantasy II (2009, 1988) Art by Jas Composers: Greg Edmonson, Nobuo Uematsu Arranger: Matthew Chin Performers: Orchestra and Chorus ft. Kyle Carruthers, Zoe Ladwig, AJ Layton, Austin Horn, Daniel Xing

This piece is dedicated to Nathan Cloeter, a former GSO member who played all types of Clarinets. Though I didn't know him too well personally, he helped teach me the valuable lesson of being myself and doing things that I love to do. Since his last concert back in Fall 2014, I've wanted to play "Nate's Theme" again, but I wanted to do something more creative. After listening to Blake Robinson's beautiful rendition of "Nate's Theme" and a symphonic version of "Rebel Army" from Final Fantasy II, I was inspired to mash these themes together to create this arrangement. This one's for you, Nate.



Art by Vivian Ding

Calling to the Night

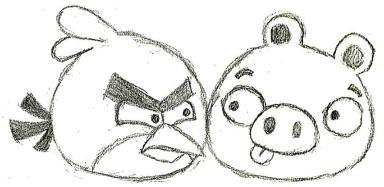
Metal Gear Solid: Portable Ops (2006) Composer: Akihiro Honda Arrangers: Jonathan Hansford, Alexander Yu Performers: Ignacio Brown, Matthew Chin, Jonathan Hansford, Isabel Martinez, Jeffrey Wan, Alexander Yu

"It's easy to forget what a sin is in the middle of a battlefield," Snake, the protagonist of the Metal Gear series, cynically frames war. In going to battle soldiers enter an endless realm of blood and ghosts that Calling to the Night can only broach in song. Through music, those who have sacrificed all are remembered and honored, and those remaining gifted a chance to reflect upon the wisdom of the lost. "Building the future and keeping the past alive are one and the same thing." We sing to remember. We sing to carry on.

Passive-Agressive Avians

Angry Birds (2009) Composer: Ari Pulkkinen Arranger: Alexander Yu Lyricists: Charles Frederick, Alexander Yu Performers: Orchestra and Chorus ft. Tim Barry, Tatiana Bravo, Sam Harley

No person would cast pearls before swine, or in the case of birds, eggs before swine. Birds are thus rightfully angry when swine try to steal their eggs. Passive-Agressive Avians channels the art of six-year-old arguments to share the context of the popular mobile game Angry Birds, where birds must combat pigs trying to steal their eggs. Pitting fluttery flutes against ominous brass, this arrangement is sure to be a hoot (and a squeal).



Art by Isabel Martinez

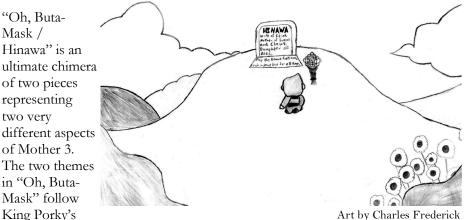
Beyond the Sky

Xenoblade Chronicles (2010) Composer: Yasunori Mitsuda Arranger: Alexander Yu Performer: Alexander Yu

The uncertainty of our futures is so beautiful in its possibilities and hope, yet we so often fear what we may forsee. Beyond the Sky summarizes our main characters' journey to save the world against all odds, to face a terrible future with courage and determination, and to shape the future with their own hands. Packaged in a beautiful story of romance, this piece ingeniously captures the growth of our characters from dark uncertainty to brilliant conviction.

Oh, Buta-Mask / Hinawa

Mother 3 (2006) Composer: Shogo Sakai Arrangers: Chris "CTL" Lee / Charles Frederick Performers: Orchestra ft. Tatiana Bravo, Connor Belman, Marie Sterba



Art by Charles Frederick

Pig Mask Army as they take control over the Nowhere Islands. Porky will stop at nothing to shape the world to suit his childish whims, whether it be through brainwashing, intimidation, or fusing animals together to create unholy chimera. And it was one of these chimera that killed Lucas's mother, Hinawa. "Hinawa" consists of the 4 themes that tell the story of the death of Lucas' mother, as well as Lucas' refusal to move on as he grieves for her. The piece ends with the game's iconic "Love Theme", to show just how much the loss of his mother has affected his life and the lives of those around him, and how her death can never be resolved. Charles Frederick would like to dedicate "Hinawa" to the memory of his grandmother, Sallie Seeley (1938-2016)

The Wolven Storm (Priscilla's Song)

The Witcher 3: Wild Hunt (2015) Composer: Marchin Przybylowicz Arrangers: Isac Saleh, adapted by Daniel Bae Performers: Daniel Bae, Nicole Grap

The cutscene featuring this piece takes place during the Broken Flowers main quest of The Witcher 3. The piece is performed by the character Priscilla, or "Callonetta," at the Kingfisher tavern. It describes the relationship between Yennefer of Vengerberg, a powerful and beautiful sorceress, and Geralt of Rivia, the main protagonist of the game. When Priscilla performs, it enraptures the audience, including Geralt.

The Hero of Time Suite: Movement IV - The End

The Legend of Zelda: Twilight Princess (2006) Composers: Koji Kondo, Toru Minegishi, Asuka Ota Arranger: Douglas Eber Performers: Orchestra and Chorus ft. Eric Villanyi, Alexander Yu

The Hero of Time Suite (previous known as Symphony for the Hero of Time) was played in its entirety back in Spring 2015, with "The End" being its fourth and final movement. "The End" features selections from the Credits sequence of The Legend of Zelda: Twilight Princess, the game that helped the arranger, Douglas Eber, fall in love with video games.



Art by Arden Qiu

15 Minute Intermission

Concert Paraphrase on "Dearly Beloved"

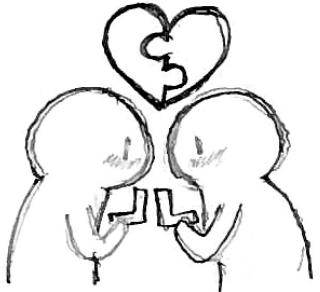
Kingdom Hearts (2002) Composer: Yoko Shimomura Arranger: Natsumi Kameoka Performer: Connor Belman

Concert variation on the song "Dearly Beloved", the opening theme to all of the Kingdom Hearts games. Sheet music from the official Kingdom Hearts Piano Collection.

A CapPuzzle Swap <3DS

Puzzle Swap (2011) Composer: Yasunori Mitsuda Arranger: Matthew Chin Lyricists: Matthew Chin, Charles Frederick Performers: Chorus ft. Charles Frederick, Katherine Okada

Puzzle Swap is a cool featured game within the StreetPass Mii Plaza app on the 3DS where you can give and receive electronic puzzle pieces to and from other people who also have the StreetPass app on their 3DS. Along the way came this piece of music arranging the Puzzle Swap theme to tell the story of two people who ended up in a relationship after their Miis met over this little game.



Art by Jasmine Hawkins

Kongcerto 64

Donkey Kong 64 (1999) Composer: Grant Kirkhope Arranger: Rob Garner Performers: Orchestra ft. Dakota Sparks, Sam Harley, Jason Berger, AJ Layton, Robbie Stevenson, Hojin Yoon, Arden Qiu, Joshua Esterada Chun Mun Loke

Conniving crocodilian King K. Rool captures Kong companions! That nasty gator has stolen Donkey Kong's banana board again – and imprisoned the gorilla's friends. Worse still, the



Art by Daniel Bae

unstable croc threatens the destruction of D.K. Isle with an unspeakably powerful W.M.D. (That's a weapon of monkey destruction, by and by). Among other challenges, Donkey Kong must lumber through a forest, scrape along a sandy shore, creep about a spooky castle, swing around an overgrown jungle, and ... uh, refract through a crystalline cave to stop King K. Rool for good (or at least until 2003's release of "Donkey Konga").

Soldier of Dance

Team Fortress 2 (2007) Composer: Mike Morasky Arranger: Alexander Yu Performers: William Combs, Jesse Halpern, Jon Seibert, Alexander Yu

In the heat of battle, it's often easy to forget how same we all are; Kazotsky Kick, otherwise known as Soldier of Dance, brings together people on both sides of the battlefield in jubilant dance and carefree bliss.

Bird that Carries You Over a Disproportionally Small Gap

Undertale (2015) Composer: Toby Fox Arranger: Alexander Yu Performers: William Combs, Alexander Yu

(This little bird wants to carry you across.) (Accept the bird's offer?) <3 Get ride

Clash of Titans

Pokémon Ruby, Sapphire, Emerald Versions (2002) Composers: Morikazu Aoki, Go Ichinose, Junichi Masuda Arranger: Alexander Yu Performers: Orchestra and Chorus ft. Matthew Chin, William Combs, Tim Barry, Benjamin Philip, Ignacio Brown

Pokémon and humans have always coexisted since the beginning of recorded history, but elders tell of a Pokémon before the birth of man who shaped the land with its bare hands. Such is the story of Regigias, the colossal Pokémon, master of the three titans Registeel, Regirock, and Regice. However, when such a powerful being awakens and threatens to reshape the land humans call home, man must draw the courage, be it for home or for glory, to fight for their future. Building on various reprises of the Regi battle theme from the Pokémon Ruby, Sapphire, and Emerald games in a movie-inspired style, Clash of Titans pits human will against beast of nature in a whirlwind journey from human naiveté to realization to soul-searching to action.



Life is Beautiful

Art by Marissa Tonkay

Deadly Premonition (2010) Composers: Riyou Kinugasa, Takuya Kobayashi, Hiromi Mizutani Arranger: PoopPoopFart (YouTuber) Performers: Daniel Bae, Matthew Chin, Albert Chu

Life is Beautiful is a short piece which plays as comedy relief when the main characters chat about more silly matters despite working on a serial killer case.

I Don't Want to Say Goodbye

Pokémon Mystery Dungeon: Explorers of Time, Darkness, Sky (2007) Composer: Arata Iiyoshi Arranger: Jonathan Hansford Performers: Orchestra ft. Eric Villanyi, Austin Hope, Tim Barry, Hojin Yoon

--- !!! MAJOR SPOILERS AHEAD!!! You have been warned. ---

After a fierce final battle at the top of Temporal Tower, the player and their partner complete their mission to prevent a horrible future where time is frozen and the sun never rises. But the pair's victory does not come without sacrifice. Unbeknownst to the partner as they begin their journey home, the player, who is from the future they just prevented, is to be erased from existence. *I Don't Want to Say Goodbye* plays as the player says a tearful farewell to their partner and disappears in a golden light. The game's conclusion shows the partner, several months later, still crying over the loss of the player. Then credits roll and the triumphant march which concludes this arrangement begins to play, to ring in the sound of the victory won, but with a great cost.



Art by Matthew Chin

Pokémontage: Operation Delta

Pokémon Ruby, Sapphire, Emerald, Omega Ruby, Alpha Sapphire Versions (2002, 2014) Composers: Morikazu Aoki, Go Ichinose, Shota Kageyama, Junichi Masuda Arranger: Matthew Chin

Performers: Orchestra ft. Jeffrey Yang, Allison Grabowski, Charlotte Racioppo

Welcome to the Hoenn region, the home of a plethora of unique and lovable Pokémon and home of the third generation of the main series games. This piece will take you on a chronological journey through the game starting with a stroll through Route 101, Slateport City, Route 110, and ultimately Victory Road, culminating in a battle against the Elite Four. After defeating them, you are tasked with saving the world in what is known as the Delta Episode, the postgame add-on in the Omega Ruby and Alpha Sapphire remakes. You are joined by Lorekeeper Zinnia, Champion Steven Stone, Rival Brendan/May, and gym leaders whom you have triumphed over in the past who again challenge you to battle and lend you their strength to face the peril of the universe.



Art by Sarah Jackson



Nathan Drake

Art by Jasmine Hawkins



Art by Jasmine Hawkins



How are we doing?

We love getting feedback from our fans and supporters! Please feel free to fill out this form and drop it in the Question Box on your way out after the concert, or email us at *umd@gamersymphony.org*.

The GSO is partially funded by the Student Government Association (SGA), but much of our operating costs are donated to us by members and supporters. Please consider enclosing a donation with your feedback to help us continue providing our completely free concerts. Donations can also be made through the Student Affairs office program, located at our website, *umd.gamersymphony.org*.

Checks made out to UMD College Park Foundation (with Gamer Symphony Orchestra written on the memo line) qualify as tax-deductible charitable gifts!*

How did you hear about the Gamer Symphony Orchestra?

What arrangements would you like to hear from the GSO? Do you have other comments about our performance?

Please write down your email address if you would like to receive messages about future GSO concerts and events. Please print legibly!

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